

# CALL FOR ANIMATION PROJECTS REGULATIONS (SERIES, FEATURE FILMS AND SHORT FILMS) BRIDGING THE GAP, ANIMATION LAB 2019 (SPAIN)

[Bridging the Gap](#) Animation Lab is a new training proposal for animation students and professionals whose overall objective is to train all the participants in the management and production of all those tasks related to animated film, from the work related to creation until the search for funding, marketing tools, optimal use of distribution channels, introduction to the international market, etc. Among the expected results it pursues that each student obtains a comprehensive training capable of competing at the international professional level.

The training, which will take place in Tenerife (Spain), from the 14<sup>th</sup> to 20<sup>th</sup> of July 2019, consists on one intensive week of seminars given in by several professionals recognized internationally in the industry.

BTG is organized by Bridging the Gap, with the main sponsorship of the Cabildo de Tenerife through Turismo de Tenerife and INtech Tenerife (Science and Technology Park of Tenerife) and the support of Cooperación Española.

The course is aimed to students with an advanced knowledge on animation and young professionals interested in developing their own projects with the help of experts of the industry, achieving a broader knowledge of the animation industry and getting the tools and the *know-how* required to launch successfully their professional carriers in the animation market.

The workshop is focused on the introduction of new tools that allow on the one hand the improvement in the technical quality of those projects which have been selected, as well as strengthening its viability.

Professionals from the animation industry will give seminars in order to share their knowledge and experience in their speciality: development, production, characters design, new business models, marketing and monetizing digital content, among others. Besides, each participant will have the opportunity to consult the lecturer on his own project in a private meeting. The last day of the workshop, each participant will be able to pitch perfectly in front of an audience composed by animation producers and TV channels.

To get to know more about Bridging the Gap you can watch this [video](#).

## 1. OBJETIVES

From Bridging the Gap, we desire to strengthen the transfer of knowledge and the generation of networks and international collaborations, as well as to create a bridge between the training process and the creation of a strong industry in the participant countries.

## 2. CALL FOR PROJECTS

2.1 This is the call for projects from which the participants will be selected. Participating projects can be of any nationality.

2.2. The selected participants could obtain their vacancy at Bridging the Gap 2019 through one of the three following ways:

- A. **Paying the registration costs:** 1.500 euros. This includes course, accommodation and meals during the days of the training (the travel to Tenerife has to be afforded by the participant). Applicable to all nationalities.
- B. Through one of the **three scholarships of this BTG call**, candidate could be of any nationality. These scholarships include registration (course, accommodation and meals during the days of the training) besides the flight to Tenerife.
- C. Through **other types of aids** which will be given by other collaborating institutions. The conditions of these, as well as the recipient countries, will be communicated in the near future on the [official website](#) of Bridging the Gap. For the moment we can confirm the following aids:
  - Course for two participants from Tenerife \*\*
  - **3D Wire:** course for a Spanish participant.
  - **Proimágenes Colombia:** aid for a selected project

\*\* registered in Tenerife at least 6 months before the registration of the project and / or having been born in Tenerife, in both cases documented with ID where the date of birth or document of the register appears where the date is clearly visible.

2.3 Dates of Bridging the Gap: July 14<sup>th</sup> - 20<sup>th</sup> 2019.

2.4 The finalization and monitoring of the participant projects: The Committee of BTG will handle with the end of the seminar to establish the necessary channels to track and support each participating project and collaborate in their visibility and dissemination.

### 3. CONDITIONS FOR PARTICIPATION

3.1. Producers and filmmakers of any nationality could participate in the call as long as he/she has a project in any of the phases described below.

3.2 Any technique of animation is accepted (3D, 2D, stop motion...).

3.3 This call for projects accepts the following formats: feature films and animation series. Short films projects with potential to become a feature film or a series may also be considered.

3.4 The project can be in the following production stages: in pre-production, in development or in production. Completed projects will not be accepted.

3.5 Each participant can only present one project.

3.6 The project can be in Spanish, English, or French. The selected projects should send a copy of the dossier in English 45 days before the workshop.

3.7 English will be the language workshop so a good level of English is required (minimum B2 of the Common European Framework of Reference for Languages).

3.8 **The deadline for project submissions is April 30<sup>th</sup> 2019, except for Tenerife projects, where the date is extended until May 15<sup>th</sup>.**

3.9 The projects selected will be communicated **during May 2019** by e-mail.

#### **4. BRIDGING THE GAP SCHOLARSHIPS 2019**

4.1 Bridging the Gap will give **3 scholarships** between all received applications.

4.2 These scholarships include: course, accommodation, meals during the training. and the flight from the country of origin to Tenerife

#### **5. REQUIRED MATERIAL FOR EVERY TYPE OF PROJECTS**

5.1 For animation series and animated feature-films the following material is required: 3 high quality pictures, characters description, project dossier, production company curriculum & director's biography/ filmography.

5.2 For animated short films the following material is required: 3 high quality pictures, project dossier, production company curriculum & director's biography / filmography.

5.3 The sending of additional material to help to know better the project will be valued positively (graphic materials, teaser, trailer, working demo, etc.).

5.4 Participants must send a scan of their ID or passport.

5.5 All the material has to be sent to: [info@bthegap.com](mailto:info@bthegap.com)

5.6 In addition to the sending of materials the participants must fill out the application form in this [link](#).

#### **6. SELECTION**

6.1 Professionals and animation specialists will compose the committee selection.

6.2 Producers and authors will have to guarantee being in possession of the rights of the project, including those indirectly related (for example music).

6.3 The selected projects will be announced on the website [www.bthegap.com](http://www.bthegap.com)

6.4 The workshop is aimed to a maximum of **12 participating projects**.

6.5 The **logo of Bridging the Gap** must be included in the selected projects once they have been finished. The logo will have to appear in the opening credits.

## 7. REGISTRATION CONDITIONS

7.1 The participation in the call, sending materials and registering, implies the entire approval of these rules & regulations.

7.2 The person who registers the work must be in possession of the rights required to be able to present it.

For more information about the call please check the website [www.bthegap.com](http://www.bthegap.com) or write to: [info@bthegap.com](mailto:info@bthegap.com)

### Patrocina



### Colabora



### Apoya

